

Yr8 Moving Figure Knowledge Organiser

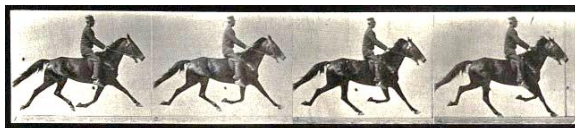


Alberto Giacometti

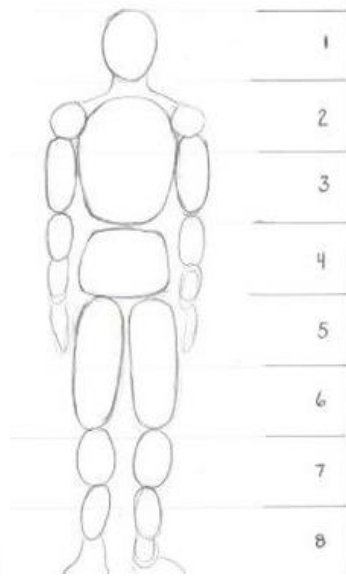
He was a sculptor who was famous for making tall thin figures between 1945 -1960. Although many of his sculptures were eventually cast in bronze, Giacometti preferred to work with **clay or plaster**, which he would shape with his own hands.

Final Outcomes-

3D wire and mod-roc figure in the style of **Alberto Giacometti**
Oil pastel piece based on the style of **Futurism**



Eadweard Muybridge – In 1887 he set up twenty-four trip wires to take multiple photos of a galloping racehorse, to capture it's movement. This was the beginning of 'Motion Pictures' / Film. He was seen as the ' "



Proportion-

Is the relationship between one image or part of an image and another. E.g. the size of the human head compared to the size of an arm.

Armature

Usually a metal/ wire 'skeleton' or frame that gives strength to a sculpture and helps it keep it's shape and form.



Futurism An Art movement that celebrated speed and energy of machines and the modern world from around 1910. The Artists were mainly Italian such as Umberto Boccioni creating dynamic artwork using blurred images, repetition and lines of force to exaggerate the feeling of movement.

Mod-roc –Fabric bandage that has been covered in plaster of Paris. The plaster is activated by dipping the Mod-roc into water and then moulding it. The Mod-roc sets hard when it dries.

Moving Figure Project

3D and Colour

How do artists capture movement?

How do I create a sense of movement in my sculpture and 2D work?

How has the Human Figure been represented in different cultures and historical time periods?

What is sculpture? What is an armature?

What is Futurism?

Y8 UNIT 1



Basic Skills

Drawing, Painting and Artist Research

What is Art & Design used for in the wider world?

How do I use tone to create a three dimensional effect?

How do you use a grid when drawing, and why?

How can I experiment with painting and colour techniques?

What is Cubism?

YR8



Y8 UNIT 2



Moving Figure Project

3D and Colour

How do artists capture movement?

How do I create a sense of movement in my sculpture and 2D work?

How has the human figure been represented in different cultures and historical time periods?

What is sculpture? What is an armature?

What is Futurism?



Y8 UNIT 3



Micro-life Project

Illustration and Printmaking

How can I use an artist or designer to influence my own artwork?

How have different cultures represented the ocean within their traditional / modern artwork?

How do you create a printing block?

How can I use a variety of drawing and colour media to record marine lifeforms?

How do artists, designers and scientists work together?

